

**Writing****Narrative**

Write stories set in places pupils have been.

**Non-fiction**

Write labels.

Write lists.

Write captions.

Write recounts.

**Poetry**

Write poems that use pattern, rhyme and description.

**Reading**

Listen to a range of texts.

Discuss books.

Use the class and school libraries.

**Communication**

Engage in meaningful discussions in all areas of the curriculum.

Listen to and learn a wide range of subject specific vocabulary.

Speak to small and larger audiences at frequent intervals.

Listen to and tell stories often so as to internalise the structure.

**Mathematics**

Count and calculate in a range of practical contexts.

Use and apply mathematics in everyday activities and across the curriculum.

Explore numbers and place value up to at least 100.

Add and subtract using mental and formal written methods in practical contexts.

Explore the properties of shapes.

Use language to describe position, direction and movement.

Use and apply in practical contexts a range of measures, including time.

Handle data in practical contexts.

**Science****Chemistry****Materials**

Identify, name, describe, classify, compare properties and changes.

Look at the practical uses of everyday materials.

**Physics****Earth and space**

Observe seasonal changes.

**Working Scientifically**

Across all year groups scientific knowledge and skills should be learned by working scientifically. (This is documented in the Essentials for progress section.)

**Art & Design**

Use experiences and ideas as the inspiration for artwork.

Explore a variety of techniques.

Learn about the work of a range of artists, artisans and designers.

**Computing**

Use logical reasoning to predict the behaviour of simple programs.

Organise, store, manipulate and retrieve data in a range of digital formats.

Communicate safely and respectfully online, keeping personal information private and recognise common uses of information technology beyond school.

**Design & Technology****Design**

Design purposeful, functional, appealing products for themselves and other users based on design criteria.

**Make**

Select from and use a range of tools and equipment to perform practical tasks such as cutting, shaping, joining and finishing.

**Evaluate**

Explore and evaluate a range of existing products.

**Technical knowledge**

Build structures, exploring how they can be made stronger, stiffer and more stable.

**Cooking and nutrition**

Use the basic principles of a healthy and varied diet to prepare dishes.

**Geography**

Investigate the countries and capitals of the United Kingdom.

Explore weather and climate in the United Kingdom and around the world.

Use aerial photographs.

Use fieldwork and observational skills.

**History**

The lives of significant individuals in Britain's past who have contributed to our nation's achievements - scientists such as Isaac Newton or Michael Faraday, reformers such as Elizabeth Fry or William Wilberforce, medical pioneers such as William Harvey or Florence Nightingale, or creative geniuses such as Isambard Kingdom Brunel or Christina Rossetti.

Key events in the past that are significant nationally and globally, particularly those that coincide with festivals or other events that are commemorated throughout the year.

**Language**

Languages is optional at Key Stage 1.

**Music**

Use their voices expressively by singing songs and speaking chants and rhymes.

Play tuned and untuned instruments musically.

Listen with concentration and understanding to a range of high-quality live and recorded music.

**Personal Development**

Discuss and learn techniques to improve in the eight areas of success.

**Physical Education**

Perform dances using simple movement patterns.

**Religious Education**

Study the main stories of Christianity.